1- 3- 6- 12=60

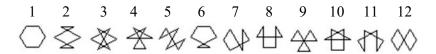
- 1. In magical grimoires a *sigil* or *seal* is a symbol which carries occult meaning. It is a form of shorthand used to represent a spiritual being in pictorial form, or it can be a geometrical pattern which traces the letters of the name of the entity set against an invisible background of letters or numbers. Objects of power such as magical *talismans*, *amulets*, *phylacteries and lamens* also use *sigils*, but which must then be imbued with the intent of the user to fulfill their function.
- 2. In Saros philosophy, a *sigil* is defined as <u>a 6-pointed unicursal shape</u>* that carries occult meaning, and joins six equidistant points in a circle, each point representing one of the six fundamental processes responsible for creation, and which are called the six "*constructors*".
- 3. The six *constructors* are in fact all of the combinations of the three archetypal forces that exist in the divine world as expressions of the Will of the Holy One. They can be named as the: The *Active* (A), *Passive* (P), and *Neutralising* (N) forces**.

The constructors represent these three forces acting as a threesome to create the celestial and terrestrial worlds that we live in. As the three forces interact with one another, six swirlings are created between them: NPA, APN, PAN, NAP, ANP, PNA. Diagrammatically, the positions and names of the constructors are fixed and determined by the placement of the 3 forces.



- 4. One possible set of names to express the qualities of the six swirlings is: *Initiate, Expand, Repeat, Contract, Receive, Transform.*Of course, other names are possible too. For instance in Kabbalah the six constructors would be named as the six sephiroth on the pillars of Force and Form: *Hockmah, Binah, Hesed, Gevurah, Nezach, Hod*, all of which surround and energise the trinity of *Kether, Tiphereth* and *Yesod* on the central column of Equilibrium, and all of which are reflected in The Presence, in the kingdom of *Malkuth*. In the *Sepher Yetzirah*, which was written before the traditional names of the sephiroth were formulated the six constructors could stand for three of the five boundless pairs of opposites, such as the boundless: *East, West, North, South, Above, Below.*
- 5. The One, the Three forces and the Six constructors set the foundation for ensuing creation. But what is needed for creation to proceed in a manner that is not entirely mechanical but capable of conscious evolution is a being that can be partly free of the above structure. Enter Man and Woman into the scene, beings capable of choice and who are able to bring about change through their actions, the fruits of their wisdom or ignorance. Perhaps it takes a human to set the wheels of conscious creation in motion!

As the six *constructors* stand at equidistant points from one another around The One - the centre of the circle-, we can imagine lines of interaction existing between them. If we choose the <u>most economical patterns</u> resulting only from those interactions that join <u>all</u> six *constructors* with a unicursal closed shape, we obtain the twelve *sigils*.

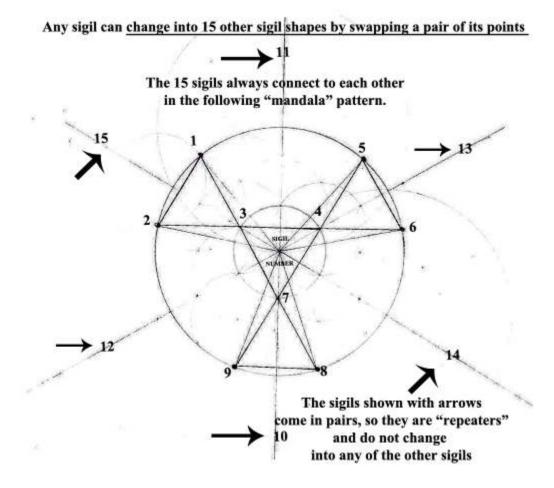


However, because these twelve *sigils* can also be mirrored or rotated <u>there are</u> in fact sixty possible shapes in total.

- 6. Let us now introduce the "pair swapping" rule, so that <u>sigils</u> can change into one another in an orderly fashion. So, if we now imagine that two of a sigil's six points swap places with one another, then that sigil's pattern will change into one of the other possible 60 sigil shapes. The fifteen possible pair swaps of the six constructors are: (1,2), (1,3), (1,4), (1,5), (1,6), (2,3), (2,4), (2,5), (2,6), (3,4), (3,5), (3,6), (4,5), (4,6), (5,6)
 - Why invent such a rule? Because even though creation could be said to happen all at once -so there is no time or space really-, to make sense of our world we have to be able to detach from it, and to also observe and examine it sequentially. If we assume that our mind can concentrate only on one object at a time, but that it also has the capacity to relate one object to another, because we possess memory and also have a sense of "I", we are then capable of perceiving and identifying patterns, albeit in a personal and relative way. This ability to play and switch things around lies at the heart of the *pair swapping* rule.
- 7. The following pages show:
 - a) Which fifteen sigil shapes a typical *sigil* can change into by applying the "pair swapping" rule.

(I only show here the forms 1A to 12A, but all 60 sigil shapes had to be worked out to complete the table showing all 900 interactions.)

- b) A mandala pattern that all sigils share.
- c) The table that summarises all 900 interconnections between the 60 sigil shapes
- d) How we can organize all sigils into three major groups, based on their "repeaters".



8. The numbering system devised for the 60 *sigil* shapes is very simple: First the twelve basic *sigils* are numbered from 1 to 12, as shown in point 5 above. (This is the same numbering system as that used in the Saros sigil booklet to identify the *sigils* of The Astrological Society's *septor****). Now as for their rotations and reflections which account for the 60 possible representations of the 12 *sigils*, there are five main categories: Sigil number 1 has only one representation, let us call it 1A. Sigil number 9 has two representations: 9A and 9B Sigils number 2,3, and 12, have three representations each, hence we label sigil number 2 as: 2A, 2B, 2C. Similarly, there are 3A, 3B, 3C and 12A, 12B, 12C.

Sigils number 4,5,6,8,10,11 have six possible orientations each, so for instance for sigil number 4 we have: 4A,4B, 4C, 4D, 4E, 4F Finally sigil number 7 has 12 representations. We see these as: 12A, 12B, 12C, 12D, 12E, 12F, 12G,12H, 12I, 12J, 12K, 12L

- 9. If we examine the information in the table at the end of this article which shows all 60 sigil shapes and their 900 interconnections with one another using the aforementioned "pair swapping" rule we can observe the following:
- The table depicts in bold three "repeater" sigils that every sigil can change into. These "repeaters" do not interact, change, into any of the other sigils. In the mandala diagrams shown, "repeaters" appear at the ends of the three single lines that pass through the centre of the *mandala*.
- If we organize all sigils according to their "repeaters" we see that there are 3 major groups:

Sigils 1 and 9 have as their "repeater" all orientations and reflections of sigil: 12 Sigil 12 has as its "repeater" all orientations and reflections of sigils: 1 and 9

Sigils 3 and 5 have as their "repeater" all orientations and reflections of sigils: 2 and 4

Sigils 2 and 4 have as their "repeater" sigils all orientations and reflections of sigils: 3 and 5

Sigils 7 and 11 have as their "repeater" all orientations and reflections of sigils: 6, 8, 10

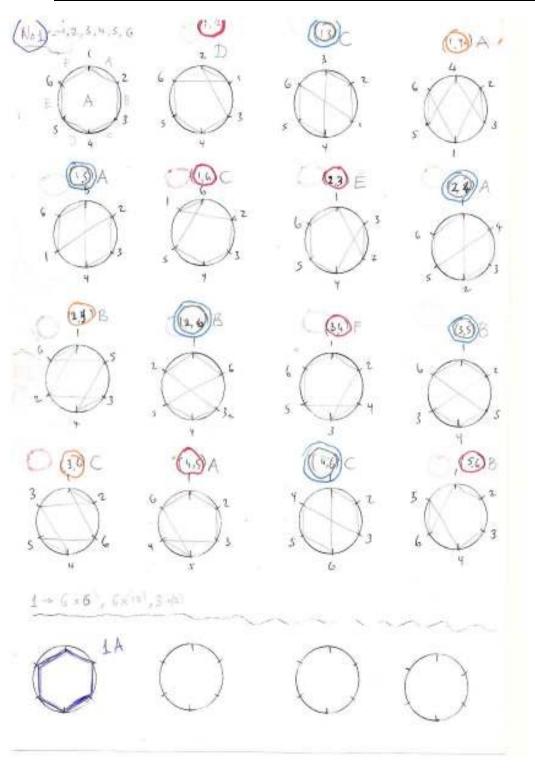
Sigils 6, 8 and 10 have as their "repeater" all orientations and reflections of sigils: 7 and 11

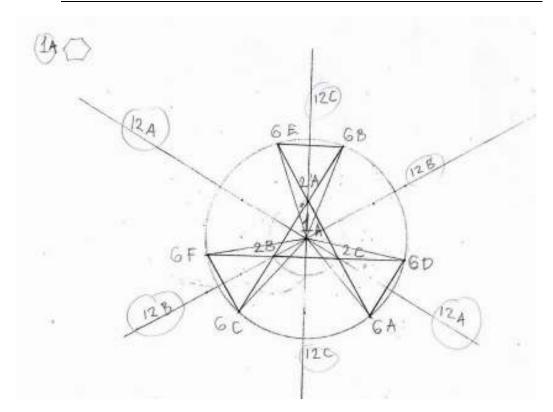
***A *septor* is a unique sequence of 12 *sigils*, usual drawn around a circle, and arranged so that each of them can change into both the one before and the one after, using the "pair swapping" rule.

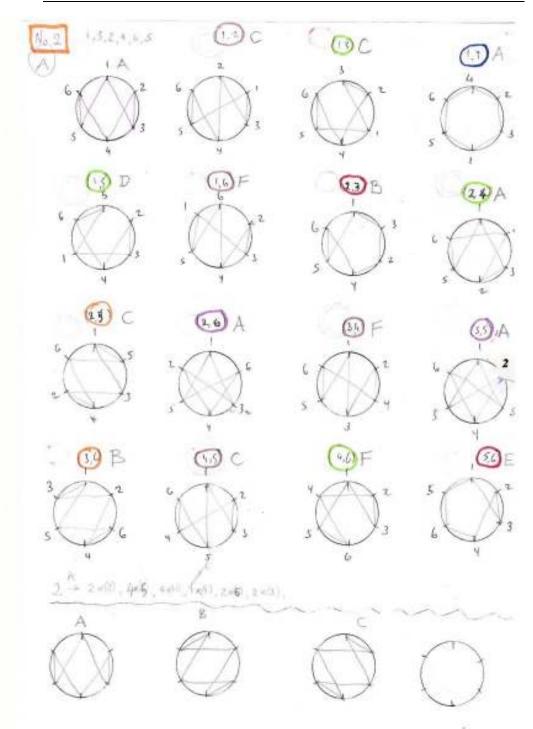
^{*} In Wikipedia *unicursal* is defined as: "relating to or denoting a curve or surface which is closed and can be drawn or swept out in a single movement."

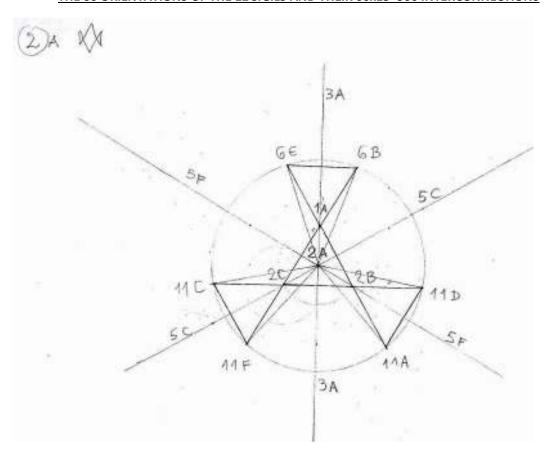
^{**} In Saros philosophy the three forces have also been named "the three mothers": Affirming, Denying and Unifying aspects of the Will of the One.

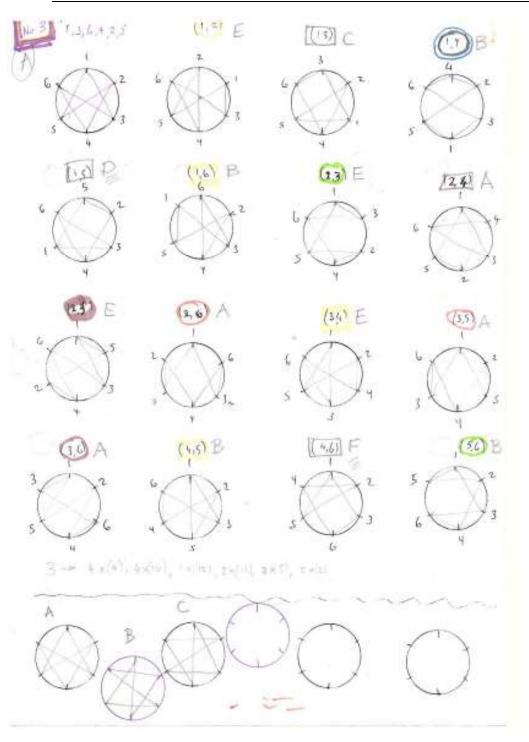
The concept of a trinity underlying all levels of creation is ancient, and an improvement to dualistic ways of categorising the world. It can be found in most spiritual traditions in the East and West. So, for instance, in Judaism we have the three mother letters: Aleph, Mem and Shin. In Taoism there is: Yin, Yang and Taichi. In Christianity there is the holy trinity: Father, Son and Holy Ghost, in Hinduism there is Brahma, Shiva and Vishnu.

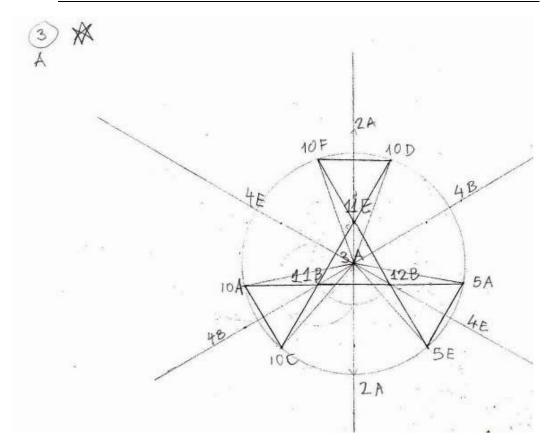


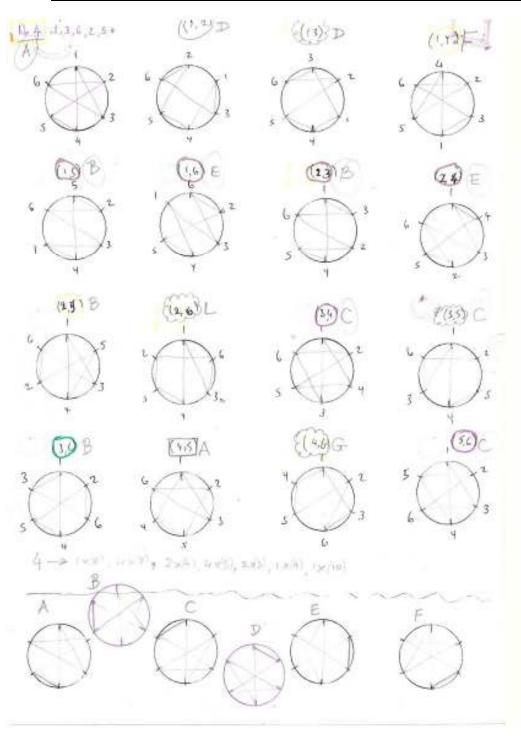


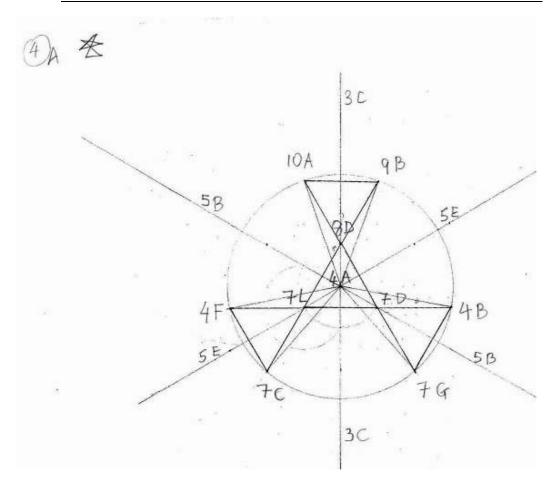


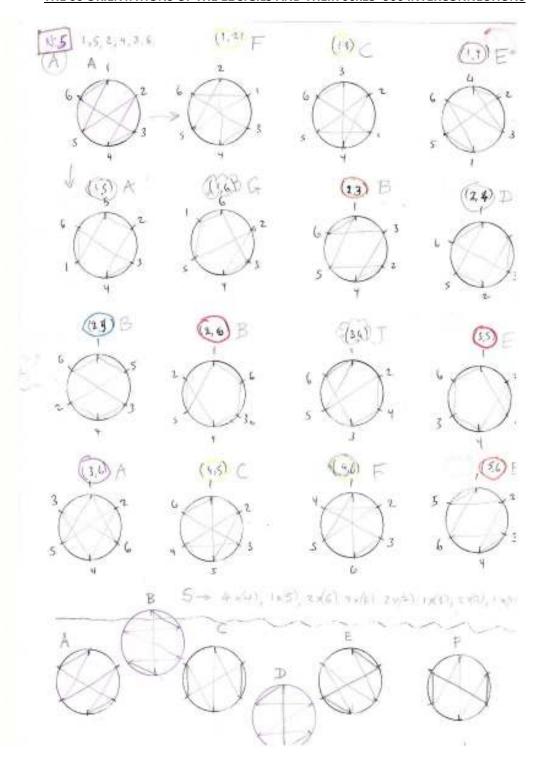


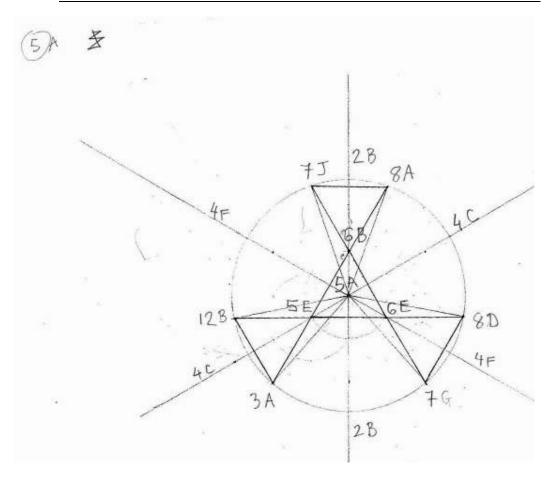


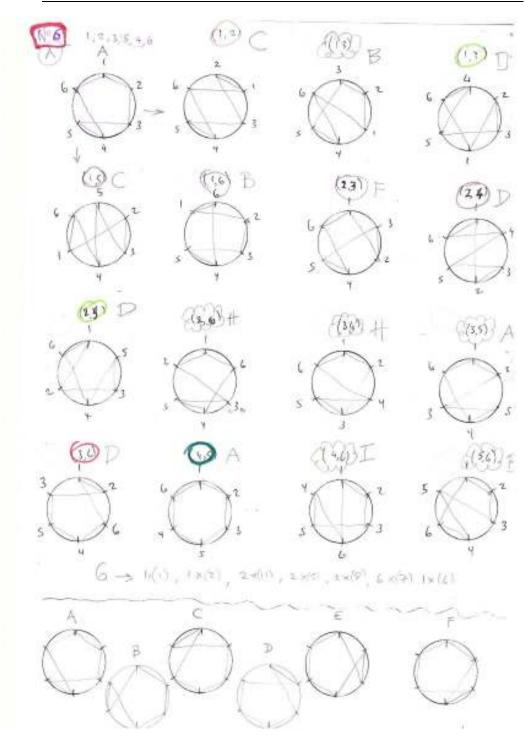


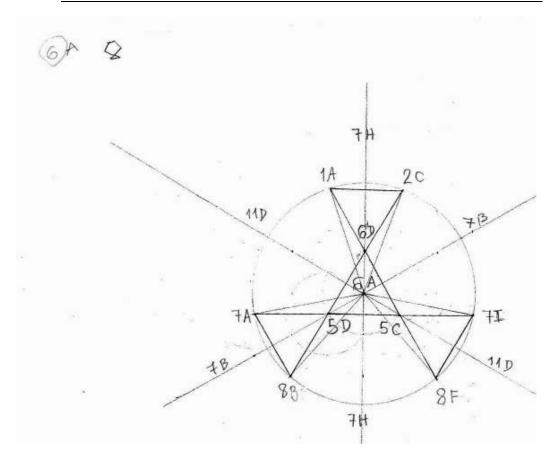


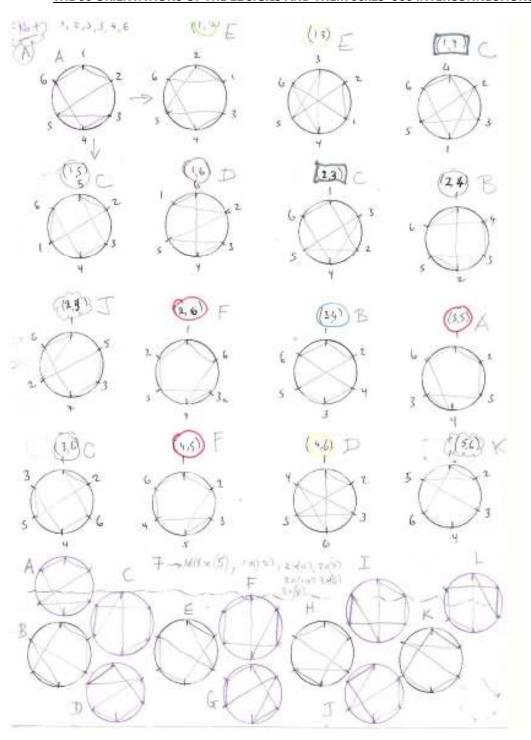


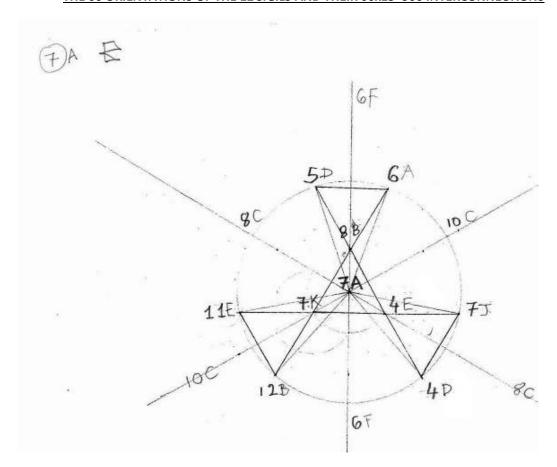


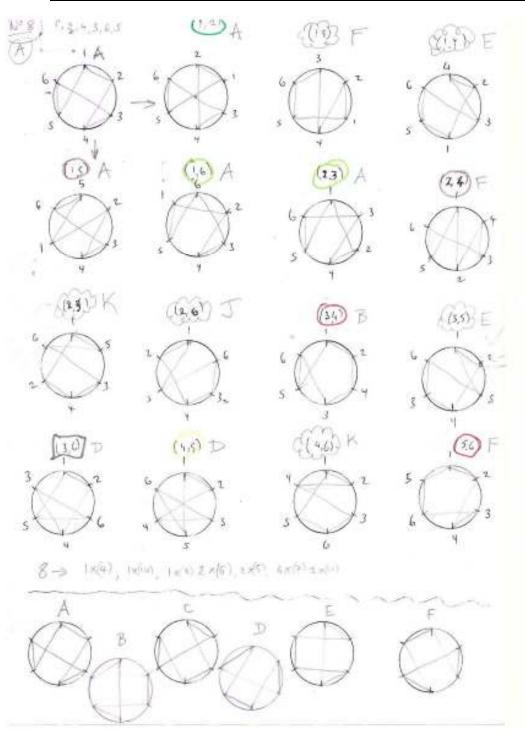


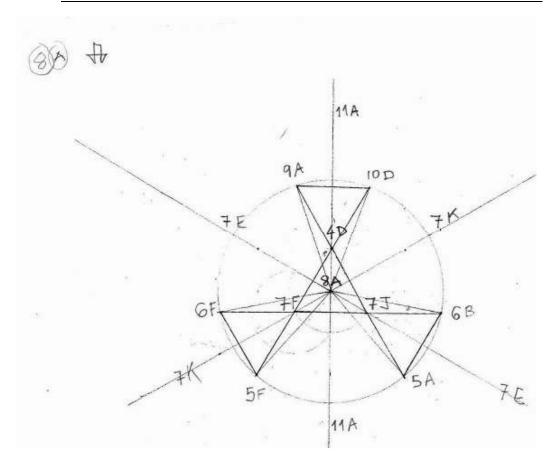


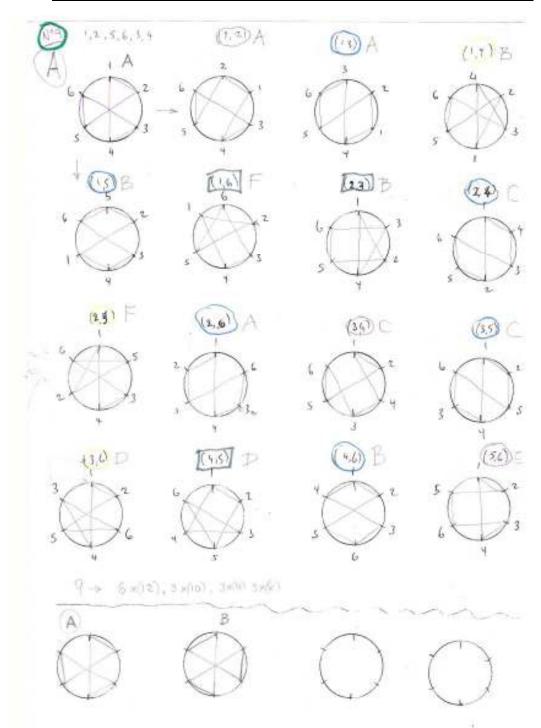


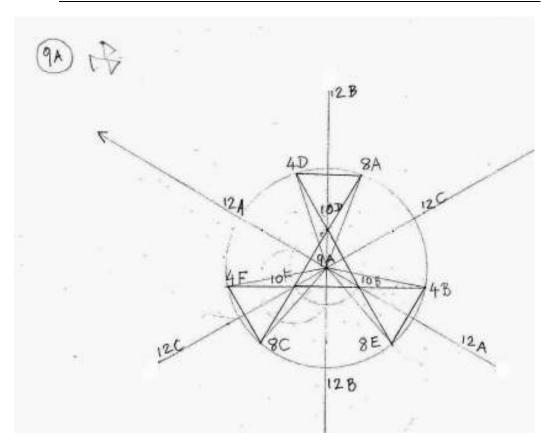


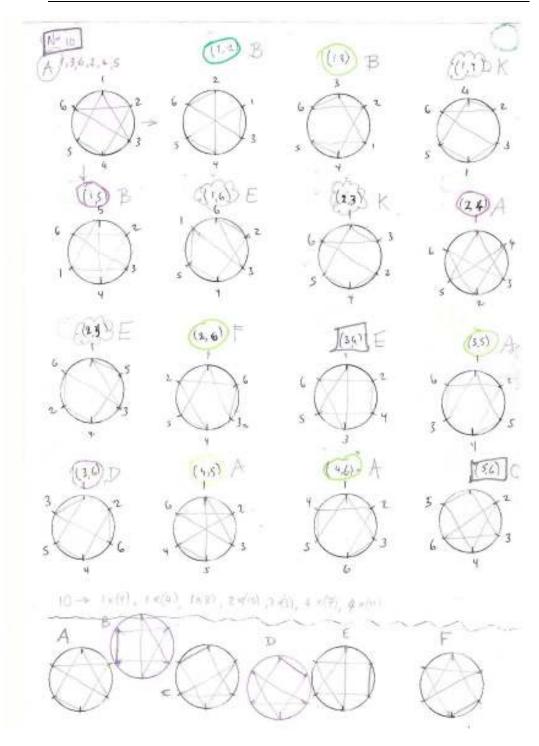


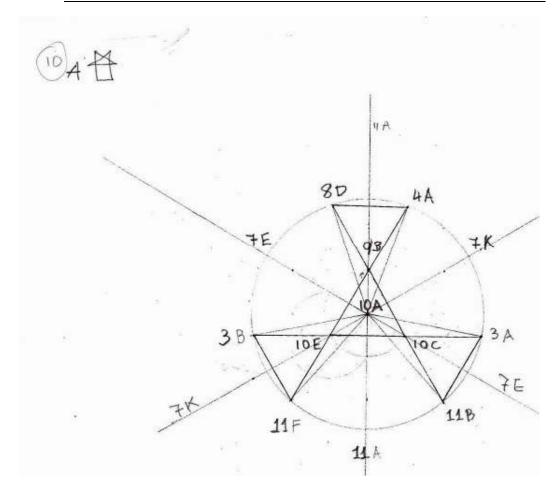


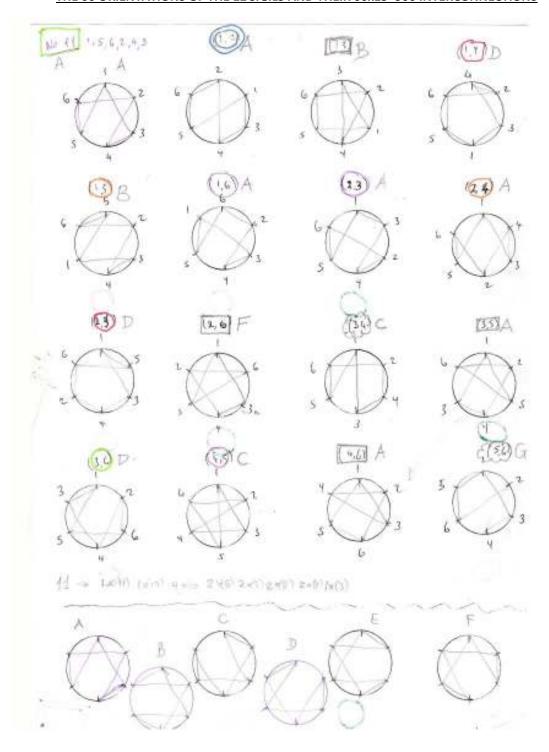


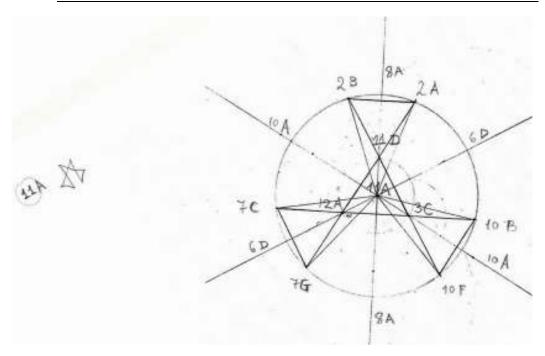


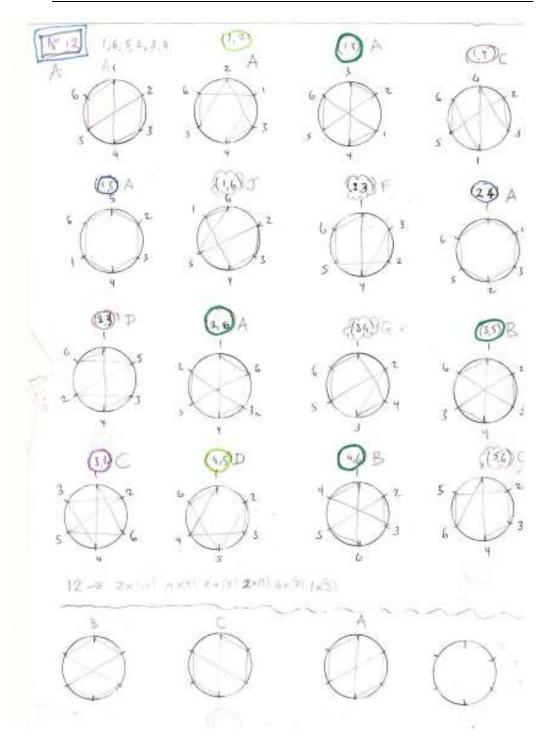


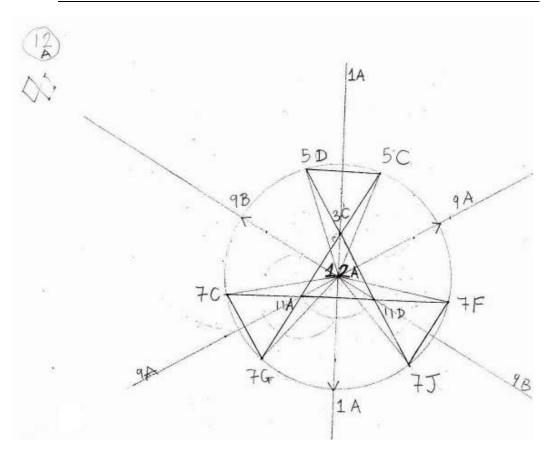












	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	
1A	2A	2B	2C	6A	6B	6C	6D	6E	6F	12A	12A	12B	12B	12C	12C	
2A	1A	2B	2C	3A	3A	5C	5C	5F	5F	6B	6E	11A	11C	11D	11F	
2B	1A	2A	2C	3B	3B	5A	5A	5D	5D	6C	6F	11A	11B	11D	11E	
2C	1A	2A	2B	3C	3C	5B	5B	5E	5E	6A	6D	11B	11C	11E	11F	
3A	2A	2A	4B	4B	4E	4E	5A	5E	10A	10C	10D	10F	11B	11E	12B	
3B	2B	2B	4C	4C	4F	4F	5B	5F	10A	10B	10D	10E	11C	11F	12A	
3C	2C	2C	4A	4A	4D	4D	5C	5D	10C	10E	10B	10F	11A	11D	12C	
4A	3C	3C	4B	4F	5B	5B	5E	5E	7C	7D	7G	7L	8D	9B	10A	
4B	3A	3A	4A	4C	5C	5C	5F	5F	7D	7E	7G	7H	8E	9A	10B	
4C	3B	3B	4B	4D	5A	5A	5D	5D	7E	7F	7H	71	8F	9B	10C	
4D	3C	3C	4C	4E	5B	5B	5E	5E	7A	7F	71	7J	8A	9A	10D	
4E	3A	3A	4D	4F	5C	5C	5F	5F	7A	7B	7J	7K	8B	9B	10E	
4F	3B	3B	4A	4E	5A	5A	5D	5D	7B	7C	7K	7L	8C	9A	10F	
5A	2B	2B	3A	4C	4C	4F	4F	5E	6B	6E	7G	7J	8A	8D	12B	
5B	2C	2C	3B	4A	4A	4D	4D	5F	6C	6F	7H	7K	8B	8E	12C	
5C	2A	2A	3C	4B	4B	4E	4E	5D	6A	6D	71	7L	8C	8F	12A	
5D	2B	2B	3C	4C	4C	4F	4F	5C	6D	6A	7A	7D	8B	8E	12A	
5E	2C	2C	3A	4A	4A	4D	4D	5A	6B	6E	7B	7E	8C	8F	12B	
5F	2A	2A	3B	4B	4B	4E	4E	5B	6C	6F	7C	7F	8A	8D	12C	
6A	1A	2C	5C	5D	6D	7A	7B	7B	7H	7H	71	8B	8F	11D	11D	
6B	1A	2A	5A	5E	6E	7B	7C	7C	71	71	7J	8A	8C	11E	11E	
6C	1A	2B	5B	5F	6F	7C	7D	7 J	7 J	7K	7K	8B	8D	11F	11F	
6D	1A	2C	5C	5D	6A	7D	7E	7E	7K	7K	7L	8C	8E	11A	11A	
6E	1A	2A	5A	5E	6B	7E	7E	7F	7G	7L	7L	8D	8F	11B	11B	
6F	1A	2B	5B	5F	6C	7A	7A	7F	7G	7G	7H	8A	8E	11C	11C	
7A	4D	4E	5D	6A	6F	6F	7K	7J	8B	8C	8C	10C	10C	11E	12B	
7B	4E	4F	5E	6A	6A	6B	7K	7L	8C	8D	8D	10D	10D	11F	12C	
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7F	4C	4D	5F	6E	6E	6F	71	7J	8A	8B	8B	10B	10B	11D	12A	
7G	4A	4B	5A	6E	6F	6F	7C	7D	8C	8C	8D	10C	10C	11A	12A	
7H	4B	4C	5B	6A	6A	6F	7D	7E	8D	8D	8E	10D	10D	11B	12B	
71	4C	4D	5C	6A	6B	6B	7F	7E	8E	8E	8F	10E	10E	11C	12C	
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7K	4E	4F	5B	6C	6D	6D	7A	7B	8A	8A	8B	10A	10A	11E	12B	
7L	4A	4F	5C	6D	6E	6E	7B	7C	8B	8B	8C	10B	10B	11F	12C	
8A	4D	5A	5F	6B	6F	7E	7E	7F	7J	7K	7K	9A	10D	11A	11A	
8B	4E	5B	5D	6A	6C	7A	7F	7F	7K	7L	7L	9B	10E	11B	11B	_
8C	4F	5C	5E	6B	6D	7A	7A	7B	7G	7G	7L	9A	10F	11C	11C	1
8D	4A	5A	5F	6C	6E	7B	7B	7C	7G	7H	7H	9B	10A	11D	11D	
8E	4B	5B	5D	6D	6F	7C	7C	7D	7I	71	7H	9A	10B	11E	11E	
8F	4C	5C	5E	6A	6E	7D	7D	7E	7I	7J	7J	9B	10C	11F	11F	
9A	4B 4A	4D 4C	4F 4E	8A 8B	8C 8D	8E 8F	10B	10D	10F	12A	12A	12B	12B	12C	12C	
9B	3A	3B	4E 4A	7E	δD 7E	7K	10A 7K	10C 8D	10E 9B	12A 10C	12A 10E	12B 11A	12B 11A	12C 11B	12C 11F	
10A	3A 3B	3B	4A 4B	7E 7F	7E 7F	7K 7L	7K 7L	8E	9B 9A	10C	10E	11A 11A	11A 11B	11B	11F	<u> </u>
10B	3B	3C	4B 4C	7F 7A	7F 7A	7G	7G	8F	9A 9B						!	-
10C										10A	10E	11C	11C	11B	11D	1
10D	3A	3B	4D	7B	7B	7H	7H	8A	9A	10B	10F	11C	11D	11D	11E	

10E	3B	3C	4E	7C	7C	71	71	8B	9B	10A	10C	11D	11E	11E	11F	
10F	3A	3C	4F	7D	7D	7J	7J	8C	9A	10B	10D	11A	11E	11F	11F	
11A	2A	2B	3C	6D	6D	7C	7G	8A	8A	10A	10A	10B	10F	11D	12A	
11B	2B	2C	3A	6E	6E	7D	7H	8B	8B	10A	10B	10B	10C	11E	12B	
11C	2A	2C	3B	6F	6F	7E	71	8C	8C	10B	10C	10C	10D	11F	12C	
11D	2A	2B	3C	6A	6A	7F	7J	8D	8D	10C	10D	10D	10E	11A	12A	
11E	2B	2C	3A	6B	6B	7A	7K	8E	8E	10D	10E	10E	10F	11B	12B	
11F	2A	2C	3B	6C	6C	7B	7L	8F	8F	10A	10F	10F	10E	11C	12C	
12A	1A	1A	3B	5C	5D	7C	7F	7G	7J	9A	9A	9B	9B	11A	11D	
12B	1A	1A	3A	5A	5E	7A	7D	7H	7K	9A	9A	9B	9B	11B	11E	
12C	1A	1A	3C	5B	5F	7B	7E	71	7L	9A	9A	9B	9B	11C	11F	

Ouestions:

- What "level" in creation do the 12 sigils and their 60 representations belong to? Are there parallels in scripture, philosophy, or other systems? For instance, in astrology the level of 12 is the zodiac, hence all humans have a sun sign. In Galactic astrology- used by the Astrological Society- the 12 *sigils* are used to symbolize a parallel zodiac where the sun, instead of the earth, is at the centre of the chart. What is the difference between the 12 signs of the zodiac and the 12 *sigils*?
- Could the 12 *sigils* correspond to the level of Plato's world of ideal forms of which our world is a mere shadow? How do our personal ways of perceiving identities in the world correspond to the 60 representations of the 12 *sigils*?
- In Gurdjieff's philosophy, does the level of 12=60 correspond to *Tritocosmos* (*Man*=48)?
- How do we observe and identify such patterns in ourselves and the world around us?
- Are the 60 *sigil shapes* associated with specific beings or aspects of one being?
- What does the rule of *pair-swapping* signify really? Is it similar to the I Ching system of divination, which gives rules on how *yin* can change into *yang* and vice versa?
- What is happening to the structure that holds the three forces together when we imagine that two constructors swap places? Geometrically, the constructor's sequence is fixed because they are the result of the directions of the 3 forces. So, how can they possibly swap places?
- According to Saros philosophy, apart from the rule of *pair-swapping* there is also one additional rule through which one sigil can change into another. This happens when one sigil *interprets* or views another sigil according to its own internal pattern. There are 3,600 possible ways of this happening*, (60x60) and these are said to be the relative viewpoints we have of one another.
- But if we can invent such logical rules as the above, there could be many more rules. The question is: to what end?

Byron Zeliotis
Winter Solstice 2019

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